BELIZE:

STATUTORY INSTRUMENT

No. 92 of 2024

REGULATIONS made by the Minister responsible for Supplies Control in exercise of the powers conferred upon him by section 3 of the Supplies Control Act, Chapter 293 of the Substantive Laws of Belize, Revised Edition 2020, and all other powers thereunto him enabling.

(Gazetted 22nd June, 2024)

1. These Regulations may be cited as the

Citation.

SUPPLIES CONTROL (PRICES) (AMENDMENT) (NO. 29) REGULATIONS, 2024

and shall be read and construed as one with the Supplies Control (Prices) Regulations, which, as amended, are hereinafter referred to as the principal Regulations.

Sub. Leg, 2020 Edn. CAP. 293 p.49

2. The principal Regulations are amended in Part D of the First Schedule by repealing the retail prices for Liquefied Petroleum Gas, and substituting the following, effective 3rd June, 2024–

Amendment of First Schedule.

"LIQUEFIED PETROLEUM GAS

IMPORT WHOLESALE

District	Per Gallon
Belize District	\$3.64
Cayo District	\$3.64
Orange Walk District	\$3.64

Corozal District	\$3.64
Stann Creek District	\$3.64
Toledo District	\$3.64

RETAIL - URBAN

Urban Area	Per	Per
	Pound	Gallon
Belize City	\$5.24	\$1.18
Belmopan	\$5.24	\$1.18
San Ignacio Town	\$5.24	\$1.18
Benque Viejo Del Carmen Town	\$5.24	\$1.18
Orange Walk Town	\$5.24	\$1.18
Corozal Town	\$5.24	\$1.18
Dangriga Town	\$5.24	\$1.18
Punta Gorda Town	\$5.24	\$1.18

RETAIL - RURAL

Rural Area	Per	Per
	Pound	Gallon
Rural areas of the Belize District	\$5.34	\$1.20
Rural areas of the Cayo District	\$5.34	\$1.20
Rural areas of the Orange Walk District	\$5.34	\$1.20
Rural areas of the Corozal District	\$5.34	\$1.20
Rural areas of the Stann Creek District	\$5.34	\$1.20
Rural areas of the Toledo District	\$5.34	\$1.20".

Negative Resolution. 3. These Regulations are subject to negative resolution.

MADE this 3rd day of June, 2024.

JOSE ABELARDO MAI

Minister of Agriculture, Food Security and Enterprise (Minister responsible for Supplies Control)

Printed in Belize by the Government Printer #1 Power Lane, Belmopan